

Session Description Protocol (SDP)

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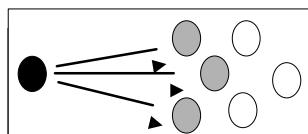
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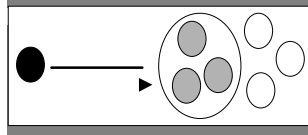
1. Introduction

Multicast :

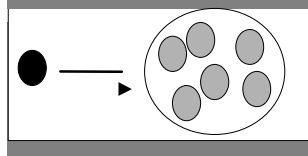
• Unicast :



• Multicast :



• Broadcast :



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1. Introduction (2)

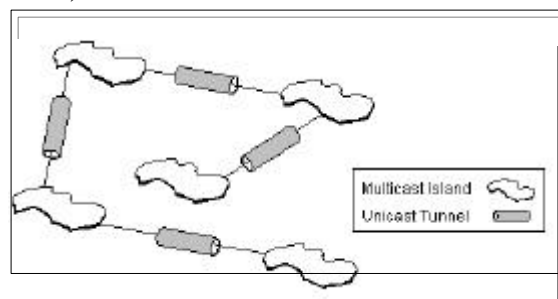
IP Multicast :

- One-to-Many Communication or Many-to-Many Communication
- Efficient Use of Network Infrastructure
 - Single Packet, Multiple Destinations
 - IP packet replication (routers, when needed!)
- Multimedia Application
 - QoS and CoS capable networks
- ISP Multicast Support

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1. Introduction (3)

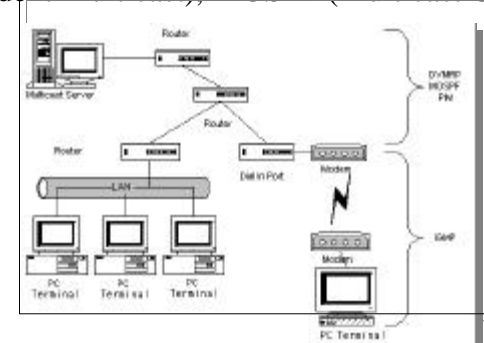
- Virtual Network of the Multicast Backbone (Mbone)



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1. Introduction (4)

- Routing protocol for multicasting: DVMRP (Distance Vector Multicast Routing Protocol), PIM (Protocol Independent Multicast), MOSPF (Multicast OSPF) etc.



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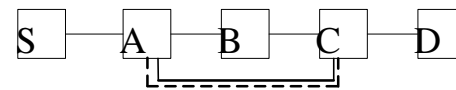
2. SDP

- SDP is designed to convey session information to prospective participants
- SDP is purely a format for session description - it does not incorporate a transport protocol
- Transport protocol: Session Announcement Protocol (SAP), Session Initiation Protocol (SIP), Real-Time Streaming Protocol (RSTP), Email using MIME extensions and HTTP

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2. SDP (2)

- Multicast Announcements



S-to-D SAP Header text payload

A-to-C SAP Header SAP Header text payload

➤ SAP Header: IP address of Class D;
224.0.0.0 to 239.255.255.255

➤ Text payload: an SDP session description

- Email and WWW Announcements

The MIME content type "application/sdp" should be used

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2. SDP (3)

- Information conveyed
 - Name and purpose of session
 - Time(s) the session is active
 - The media comprising the session
 - Information to receive those media
- Some additional information
 - Information about the bandwidth to be used by the conference
 - Contact information for the person responsible for the session

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3. Multicast SDP Announcements

- Session Description

v = (protocol version)

o = (owner/creator and session identifier)

s = (session name)

i =* (session information)

u =* (URI of description)

e =* (email address)

p =* (phone number)

c =* (connection information)

b =* (bandwidth information)

z =* (time zone adjustments)

k =* (encryption key)

a =* (zero or more session attribute lines)

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3. Multicast SDP Announcements(2)

- Time Description
 - t** = (time the session is active)
 - r** =* (zero or more repeat times)
- Media Description
 - m**= (media name and transport address)
 - i** =* (media title)
 - c** =* (connection information)
 - b** =* (bandwidth information)
 - k** =* (encryption key)
 - a** =* (zero or more media attribute lines)

Syntax Rules of SDP Announcements and SDP Grammar given in Appendix A and Appendix B respectively

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4. SDP Announcements: Example

v=0

o=armin 3154307298 3154307432 IN IP4 133.5.22.66

s=SDP Test in Thunder

i=This is only a test in SDR for using SDP to announcing a session.

u=http://www.csce.kyushu-u.ac.jp/~armin/SDPThunder.txt

e=Armin Lawi <armin@thunder.csce.kyushu-u.ac.jp>

p=Armin Lawi +81-92-6423867

c=IN IP4 239.255.43.180/15

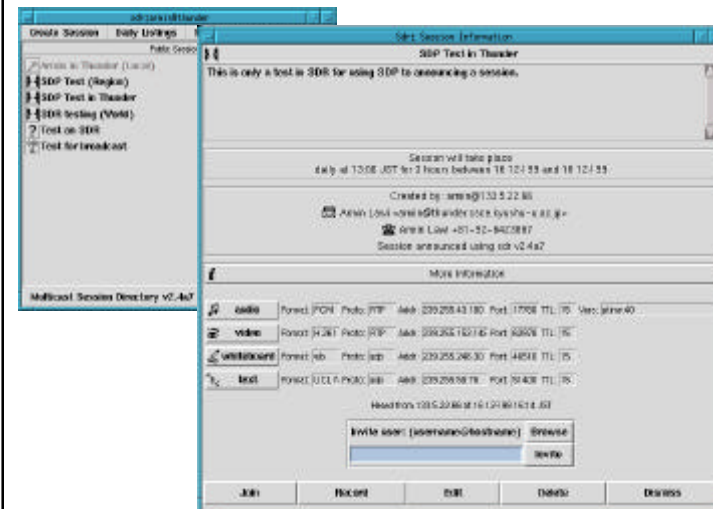
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4. SDP Announcements: Example(2)

```
t=3154305600 3154489200
r=1d 3h 0
a=tool:sdr v2.4a7
a=type:meeting
m=audio 17760 RTP/AVP 0
c=IN IP4 239.255.43.180/15
a=ptime:40
m=video 62978 RTP/AVP 31
c=IN IP4 239.255.152.148/15
m=whiteboard 46510 udp wb
c=IN IP4 239.255.246.30/15
m=text 51400 udp nt
c=IN IP4 239.255.58.76/15
```

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5. SDR View of SDP Announcements



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6. Conclusions

- The Session Description Protocol (SDP) is an ASCII text based protocol for describing multimedia sessions and their related scheduling information.
- The purpose of SDP is to convey information about media streams in multimedia sessions to allow the recipients of a session description to participate in the session.
- SDP is primarily intended for use in a internetwork, although it is sufficiently general that can describe streams that exist for a duration time.
- Media streams can be many-to-many

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